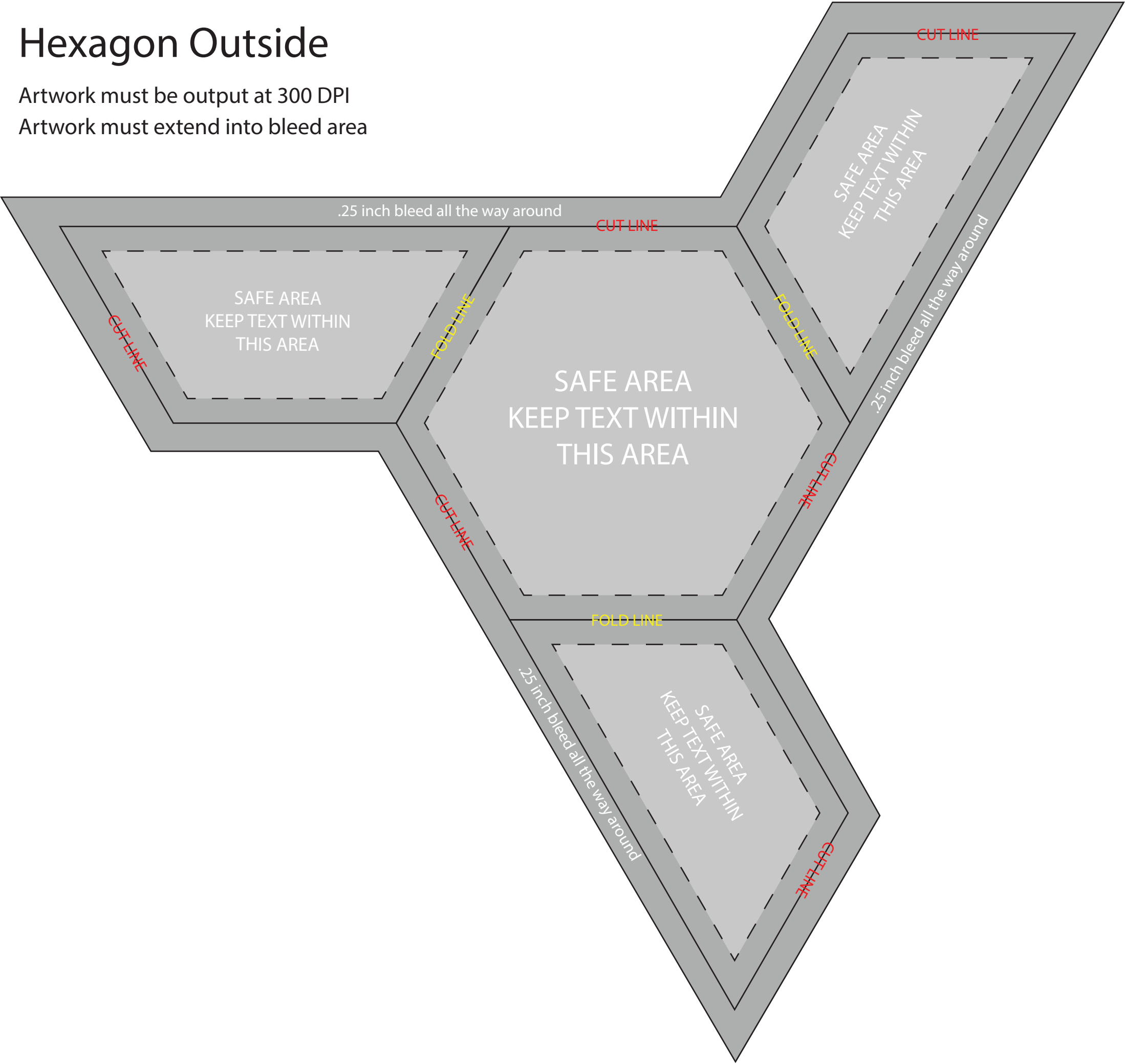


Hexagon Outside

Artwork must be output at 300 DPI
Artwork must extend into bleed area



Hexagon Inside

Artwork must be output at 300 DPI
Artwork must extend into bleed area

